2012

AYSO REGION 47 REGIONAL TOURNAMENT

AYSO Region 47

Riverside, California

10/25/2012

Regional Tournament
Rules – Fall 2012

REGIONAL TOURNAMENT

I. TOURNAMENT PLAY

1. Tournament play will be:

Day	Date	Division
Saturday	October 27th	(U10, U12, U14)
Saturday	November 3rd	(U10, U12, U14)
Saturday	November 10th	(U10, U12, U14)
Saturday	November 17th	(U10, U12, U14)

2. Structure:

   a. Teams will be formed in Groups within each Division (see chart below).
   b. Teams will play four games each. Teams may have byes or play two games in one day.
   c. All games will count.
   d. Games will end in a tie.
   e. The total points each team earns for their four games, added to the total Team Participation Incentive Points (TPIP), (i.e. the "Fifth Game"), will determine each team's placement in their group. TPIP is explained in detail in the Regional Volunteer Update.

   Example:

Team #:	Game 1	Game 2	Game 3	Game 4	TPIP	Total
555	21	14	30	12	23	100
556	18	10	18	25	30	101

   Team 555 actually scored six points more during their four team games, but Team 556 advances due to a higher TPIP score.

3. Game Durations:

Division U10	50 minutes	25 minute halves
Division U12	60 minutes	30 minute halves
Division U14	70 minutes	35 minute halves

4. Qualification for Regional Finals:

Age Division	# of Groups in Pool	How Many Teams Advance
Boys U14	2 Groups	4 Teams Advance
Girls U14	2 Groups	4 Teams Advance
Boys U12	4 Groups	8 Teams Advance
Girls U12	4 Groups	8 Teams Advance
Boys U10	6 Groups	16 Teams Advance
Girls U10	4 Groups	16 Teams Advance

5. How They Advance:

   a. Scoring during the tournament will be on a 30 point system, as follows:

Win	18 points
Tie	9 points
Shut-out	3 points
Goals Scored	3 points per goal (to a maximum of 3 goals)
Forfeit	21 points (scored as a 1-0 win for the opposing team; no shutout points for a forfeit win)
Ejection	Minus 3 points per send off/ejection (includes players, coaches, spectators)
Team Participation	Team Participation Incentive Points (30 Points Maximum)

   b. Ties: In the unlikely event of a tie in which both teams cannot move on, the team to advance to the finals will be decided as follows:

      i. Team Volunteer Incentive Points
      ii. Head-to head competition
      iii. Lowest goals against
      iv. Least cautions/ejections
      v. Goal Differential (goals scored to a maximum of 5 per game minus goals against, team with the highest score advances)
      vi. By a flip of a coin

II. DISCIPLINE

1. Coaches have the primary responsibility for their behavior and the behavior of their players, other coaches, parents and spectators on their side of the field. Players, parents, and spectators will typically follow the type of behavior set by the coach.

2. The referee may issue cautions (yellow card) or send-offs (red card) before, during, or after the match to players or substitutes. The referee may also order unruly coaches, parents, and/or spectators to leave the "area of the match" (defined as at least yards from the field). Coaches, parents, and/or spectators who are ordered to leave the area of the match must do so immediately and may not return, even after the match is over. Failure to immediately comply with the send-off or an order to leave the area of the match is possible grounds for termination of the match.

3. Players who are sent-off must retire to the team area under the direct supervision of the coach and may not return to the field for the remainder of the game, neither immediately after the game nor during the post-game handshake. Any player who continues to be disruptive or returns to the field must be escorted away from the field by their parent or a Safe-Haven certified adult volunteer.

4. Players, coaches, parents, and/or spectators receiving a send-off or an order to leave the area of the match may not attend or participate in the team's next scheduled match that is actually played. If the team's next scheduled match turns out to be a non-played forfeit by either team, the suspension will carry over to the next match that is actually played.

5. Any participant (player, coach or spectator) who has been reported as involved in violent conduct or fighting or spitting will typically be suspended for a minimum of 2 matches. Any incident or violent conduct or fighting or spitting may carry additional disciplinary measures from the Region. Each case will be reviewed and handled on an individual basis.

6. A team allowing an ineligible player, coach or spectator to participate will forfeit all matches in which the player, coach or spectator was involved and may also forfeit participation in the Tournament. If it is determined that a coach knowingly played an illegal player, he/she may be suspended immediately and subject to further discipline by the Region. Any matches in which the illegal player, coach or spectator participated generally will be recorded as a forfeit to the opposing team, unless the opposing team won the match by a score greater than 1-0, in which case the match result will stand. In all cases, a total of 3 standing points will be deducted in the standing for each illegal player, coach or spectator who participated in the match.

7. The following rules apply to all matches:
    a. If a team is a "no-show", it is recorded as a 1-0 forfeit
    b. If a team behind in score abandons the match, the current score at the time of abandonment is recorded as the final score.
    c. If team ahead in score abandons the match without notifying the Tournament Director and stating a valid reason for abandonment, the match is recorded as a 1-0 forfeit by the abandoning team.

8. Send-Offs (Red Cards) or Ejections: Each team's coach is responsible to record and monitor the cumulative total of send-offs (red cards) and ejections for each of the players, coaches and spectators during the Tournament. An accumulation of red cards (or ejections) will have the following consequences: Anyone who receives his/her second cumulative red card (or ejection) will be ineligible to play in or participate in or observe the team's next two matches. Thereafter, they will miss two matches for every one additional cumulative red card (or ejection) received.

9. Further discipline for violations of these Guidelines may include a longer suspension, a deduction in points in the team's standings or a ban from further participation in the Tournament.

10. WEAPONS WILL NOT BE ALLOWED IN THE VICINITY OF THE FIELDS. WEAPONS WILL BE VIEWED AS VIOLENT MISCONDUCT IN THE MOST SERIOUS OFFENSE AND ARE SUBJECT TO CRIMINAL PROSECTION!

III. PROTESTS

1. There will be no protests of a referee's decision (including a referee's judgment calls or non-calls). Protests will only be allowed for the following suspected conditions:

    a. Use of an illegal player
    b. Violation of Region or AYSO rules and regulations

2. In the case of protests, the protesting team must present the protest in writing or e-mail to the Tournament Director prior to the team's next scheduled match. The Tournament Director will investigate as considered necessary, assign a hearing board (if considered necessary in his/her sole discretion), and administer the appropriate corrective action. The Tournament Director, in his/her sole discretion, may delay any discipline resulting from the action being protested, but unless the Regional Commissioner acts in writing to delay the discipline, the discipline must be completed as if the protest had been denied. The protesting party has the burden to prove their case with their protest claim.

IV. REGIONAL FINALS (U10, U12, U14)

1. The Regional Finals will be single elimination.

2. In divisions where four teams qualified for the Finals, there will be semi-finals and a consolidation and championship final.

3. In divisions where eight teams qualified for the Finals, there will be quarter-finals, semi-finals and a consolidation and championship final.

4. In divisions, where 16 teams qualified for the Finals, there will be 2 rounds of quarterfinals. The winners of the Round 1 quarter-finals will advance to play each other in a Round 2 quarter-finals. The winners of the Round 2 quarter-finals will then advance to play each other in semi-finals and a consolidation and championship final. The losers of the Round 1 quarter-finals will play each other in a consolidation Round 2 quarter-finals.

5. Quarter-finals will be played on Saturday, December 1st. Semi-finals and championship finals will be played on Sunday, December 2nd.

6. Wildcard teams will not be matched up with the Group Winners from their group during the initial quarter-final matches (to the extent possible).

7. The Regional Finals will be regulation-length matches. All matches must have a winner and cannot end in a tie.

8. Tie-Breakers:

    a. In the case of a tie, there must be two complete overtime periods of play, ten minutes in length.
    b. There will be no half-time interval in overtime play.
    c. After completion of the first ten minute period of play, the teams switch sides and commence the second overtime period.
    d. If at the end of both overtime periods, the game is still tied; Kicks from the Penalty Mark will be done immediately following both overtime periods of play.

Kicks from the Penalty Mark will proceed as described in the Laws of the Game, including, but not limited to:

- The referee chooses which goal from which to take the kicks

- The referee will toss a coin and the winner of the coin toss will decide whether to take the first kick or the second kick

- The kicks are taken alternatively by each team

- Subject to mathematically being unable to match, both teams will take five kicks each

- If after taking five kicks both teams have scored the same number of goals, or have not scored goals, kicks continue to be taken in the same sequential order until one team has scored a goal more than the other from the same number of kicks

- Each kick is taken by a different player and all eligible players must take a kick before any player can take a second kick

- Only the players who are on the field of play at the end of the second overtime period of play may participate in the Kicks from the Penalty Mark

- Before the taking of the Kicks, the referee must ensure there are equal number of eligible kickers from each team

9. The champions of the Regional Finals will advance to the Area Tournament to be held on December 8th and 9th. Depending on the number of teams that the Area Tournament needs, the runners-up in some divisions may also be invited.

10. The Tournament Director and Regional Commissioner will make final decisions on issues not addressed in these rules.

V. AWARDS

Awards in the form of trophies or medals (as determined by the Regional Board) will be awarded to all participants for teams that finish in places first through fourth.